SIDELINE/TIMEOUT CHEER CATEGORY

H	Λf	team	me	ml	arc
#	OΙ	tean	me	ווווי	1612

Your best sideline, crowd-leading material. The use of signs, poms, flags, and megaphones are allowed.

SCHOOL			CLASS:	6A	5A	4A	3A	2A	1A	JR/MIDDLE
	(√) Denotes Superior Performance (C	O) Denot	tes Improv	/emei	nt Ne	eded				

		Scoring C	Rating	SCORE	
JUMPS		Variety	☐ Combinations☐ Execution	Superior 13 – 15 Excellent 11 – 12 Outstanding 8 – 10 Below 0 – 7	
					15
		Angles/Placement	☐ Creativity		
CHEER		Sharpness/Precision	☐ Uniformity	Superior $26-30$ Excellent $21-25$ Outstanding $16-20$	
		Formations	☐ Timing/Rhythm	Below 0 – 15	
					30
DNI		Originality	☐ Use of Squad		
CROWD LEADING		Visual Effects	☐ Voice Projection/Pitch	Superior 26 – 30 Excellent 21 – 25 Outstanding 16 – 20	
		Use of Floor	☐ Incorporation of Specialties	Below 0 – 15	
					30
JTION		Energy	☐ Uniformity		
/ERALL/EXECUTION		Facial Expressions	☐ Flow of Transitions	Superior 22 – 25 Excellent 18 – 21 Outstanding 13 – 17	
		Eye Contact/Confidence	☐ Audience Appeal	Below 0 – 12	
0					25
Judge	's S	ignature			
Tabulator's Signature					

