

SCHOOL _____

		Difficulty	Execution	TOTALS
STUNTS	STANDARD <input type="checkbox"/> Two Foot Prep Level <input type="checkbox"/> Two Foot Extension <input type="checkbox"/> Half Up to Prep <input type="checkbox"/> Prep Level Single Leg (all body positions)	3+ Checks = 4 pts. 2 Checks = 3 pts. 1 Check = 2 pts.	All categories are based on MAJORITY (majority = half (50%) or more of the team) Total Team Members = Majority = Group Stunts = Single Base Stunts = ➤ <i>Notes</i> PERFECTION OF SKILL <input type="checkbox"/> Proper Technique, Synchronization and Spacing <input type="checkbox"/> Clean Transitions <input type="checkbox"/> Incorporation of Co-Ed Skills if Applicable.	10 15 25
	SUPERIOR <input type="checkbox"/> Libs Extended <input type="checkbox"/> Switch Up to Prep <input type="checkbox"/> Non-Release Full Up to Prep <input type="checkbox"/> Half Up Extension <input type="checkbox"/> Non-Release Full Up to Extension <input type="checkbox"/> Single Base Skills Single Leg Prep <input type="checkbox"/> Single Base Skills Two Foot Prep <input type="checkbox"/> Basket Straight Ride	3+ Checks = 7 pts. 2 Checks = 6 pts. 1 Check = 5 pts.		
	ELITE <input type="checkbox"/> Straight Up Single Leg Extended (all body except lib) <input type="checkbox"/> Prep Full Around to Prep <input type="checkbox"/> Double Base Full Up to Prep <input type="checkbox"/> Full Up to Prep Two Feet/Single Leg <input type="checkbox"/> Full Up to Extended <input type="checkbox"/> Full Up to Single Leg Extended <input type="checkbox"/> Prep to Extended Full Around <input type="checkbox"/> Single Base Skills Extended <input type="checkbox"/> Switch Up to Single Leg Extended <input type="checkbox"/> Half Up Switch Up Extended <input type="checkbox"/> Basket with One Skill	3+ Checks = 10 pts. 2 Checks = 9 pts. 1 Check = 8 pts.		
PYRAMIDS	STANDARD = 1 pt. <input type="checkbox"/> Braced structure with or without level change or transition.		<input type="checkbox"/> Technique <input type="checkbox"/> Structures <input type="checkbox"/> Braced Structures <input type="checkbox"/> 2 or MORE Transitions <input type="checkbox"/> Execution	5 10 15
	SUPERIOR = 3 pts. <input type="checkbox"/> Two or more transitions and structures from superior stunt box, with minimum number of flyers. <i>(example: 5 flyers, use only 2)</i>			
	ELITE = 5 pts. <input type="checkbox"/> Two or more elite transitions and elite structures from Elite Stunt box, with majority of top girls involved in elite skills or transitions.			
Judge's Signature _____			SUB SCORE	
Tabulator's Signature _____				