

CLASS  
LEVEL

DESIGNATION STUDIO/GYM

Total Team Members =

All categories are based on MAJORITY =

	Difficulty***		Execution		TOTALS
<b>JUMPS</b>	<b>BEGINNING = 1 pt.</b> <input type="checkbox"/> Single Jump <b>INTERMEDIATE = 2 pts.</b> <input type="checkbox"/> Double Toe Touch <b>ADVANCED = 3 pts.</b> <input type="checkbox"/> Two Consecutive with Variety	3	<input checked="" type="checkbox"/> Denotes Superior Performance <input type="checkbox"/> Proper Technique <input type="checkbox"/> Form and Height <input type="checkbox"/> Synchronization <b>COMMENTS:</b>	4	7
	0				
* Must do Running Tumbling AND Standing Tumbling to get your difficulty max. ** If you have skills from multiple levels, the highest point value will be awarded when the skill is at the same time and in the same phrase.					
<b>GROUP RUNNING TUMBLING</b>	<b>BEGINNING*** = 3 pts.</b> <input type="checkbox"/> Round Off with One or More Consecutive Tumbling Skills <input type="checkbox"/> Two or More Consecutive Skills that start with a Running/Forward Motion (see general rules running tumbling definition) *** Back Handsprings NOT allowed in Beginning <b>INTERMEDIATE = 4 pts.</b> <input type="checkbox"/> Running Back Handspring <input type="checkbox"/> Running Multiple Back Handsprings <b>ADVANCED = 5 pts.</b> <input type="checkbox"/> Round Off Tuck <input type="checkbox"/> Running Tumbling into Tuck <input type="checkbox"/> Running Tumbling into Layout <input type="checkbox"/> Running Tumbling into Full <input type="checkbox"/> Cartwheel into Tuck/Full	5	<input type="checkbox"/> Proper Technique <input type="checkbox"/> Form <input type="checkbox"/> Synchronization <b>COMMENTS:</b>		
	0				
<b>GROUP STANDING TUMBLING</b>	<b>BEGINNING = 3 pts.</b> <input type="checkbox"/> Cartwheels <input type="checkbox"/> Walkovers <b>INTERMEDIATE = 4 pts.</b> <input type="checkbox"/> Back Handsprings <b>ADVANCED = 5 pts.</b> <input type="checkbox"/> Side Aerial <input type="checkbox"/> Tuck <input type="checkbox"/> Handsprings into Tuck <input type="checkbox"/> Handsprings into Layout <input type="checkbox"/> Handsprings into Full	5		8	18
	0				
<b>DANCE</b>	<input type="checkbox"/> Level Change and Two or More Formations <input type="checkbox"/> Change of Pace <input type="checkbox"/> Creativity <b>COMMENTS</b>	2	<input type="checkbox"/> Synchronization <input type="checkbox"/> Technique <input type="checkbox"/> Sharpness <input type="checkbox"/> Body Placement	3	5
	0				
<b>OVERALL</b>	Overall Impression of Jumps, Tumbling and Dance	5			5
	0				
* See GENERAL RULES for SHOWCASING information.			<b>Showcasing Deduction</b>		
Judge's Signature	<input type="checkbox"/>				
Tabulator's Initials	<input type="checkbox"/>	SUB SCORE			0