

DIFFICULTY		EXECUTION	
<p><i>* If you have skills included from multiple levels, the points with the highest value will be awarded.</i></p> <p><i>** Stunting is a required skill in the cheer caption and must be used to lead the crowd.</i></p> <p><i>*** Any of the skills in each level can earn difficulty points.</i></p>			
CHEER	<p><b>STANDARD</b></p> <p><input type="checkbox"/> Half Up to Prep</p> <p><input type="checkbox"/> Prep Level Libs</p> <p><input type="checkbox"/> Prep Level Stunts</p> <p><input type="checkbox"/> Two Foot Extensions</p>	<p>2 Checks = 6 pts.</p> <p>1 Check = 5 pts.</p>	<p style="text-align: center;"><i>All categories are based on MAJORITY</i></p> <p style="text-align: center;"><small>(Majority = 50% or more of the team)</small></p> <p><b>Total Team Members =</b> <input style="width: 50px;" type="text"/></p> <p style="text-align: right;">Majority = <input style="width: 50px;" type="text"/></p> <p style="text-align: right;">Group Stunts = <input style="width: 50px;" type="text"/></p> <p style="text-align: right;">Single Base Stunts = <input style="width: 50px;" type="text"/></p>
	<p><b>SUPERIOR</b></p> <p><input type="checkbox"/> Half Up Extension</p> <p><input type="checkbox"/> Libs Extended</p> <p><input type="checkbox"/> Non-Release Full Up to Prep/Extended</p> <p><input type="checkbox"/> Single Base Stunts at Prep</p> <p><input type="checkbox"/> Switch Up to Prep</p>	<p>2 Checks = 8 pts.</p> <p>1 Check = 7 pts.</p>	
	<p><b>ELITE</b></p> <p><input type="checkbox"/> Double Base Full Up to Prep</p> <p><input type="checkbox"/> Full Ups that end in Extended</p> <p><input type="checkbox"/> Prep Full Around to Prep</p> <p><input type="checkbox"/> Single Base Extended</p> <p><input type="checkbox"/> Switch Up Extended</p>	<p>2 Checks = 10 pts.</p> <p>1 Check = 9 pts.</p>	
	<p><b>COMMENTS</b></p>		
<b>CHEER EXECUTION</b>			
<p><b>CROWD LEADING</b></p> <p>✓+ Denotes Superior Performance</p> <p>✓- Denotes Improvement Needed</p> <p>✓+ ✓-</p> <p><input type="checkbox"/> <input type="checkbox"/> Ability and Energy to Lead the Crowd</p> <p><input type="checkbox"/> <input type="checkbox"/> Overall Crowdleading Effectiveness</p> <p><input type="checkbox"/> <input type="checkbox"/> Precision of Props and Motions</p>		<p>✓+ ✓-</p> <p><input type="checkbox"/> <input type="checkbox"/> Proper Use of Props/Poms</p> <p><input type="checkbox"/> <input type="checkbox"/> Proper Use of Skills to Lead the Crowd</p> <p><input type="checkbox"/> <input type="checkbox"/> Timing/Uniformity</p> <p><input type="checkbox"/> <input type="checkbox"/> Voice Projection, Pitch, Pace and Flow</p>	
<p><b>COMMENTS</b></p>		<p><b>15</b></p>	
<b>STUNT EXECUTION</b>			
<p><b>SKILLS INCORPORATED</b></p> <p>✓+ Denotes Superior Performance</p> <p>✓- Denotes Improvement Needed</p> <p>✓+ ✓-</p> <p><input type="checkbox"/> <input type="checkbox"/> Incorporation of Co-Ed Skills <i>(if applicable)</i></p> <p><input type="checkbox"/> <input type="checkbox"/> Proper Synchronization between Groups</p>		<p>✓+ ✓-</p> <p><input type="checkbox"/> <input type="checkbox"/> Proper Technique</p> <p><input type="checkbox"/> <input type="checkbox"/> Spacing</p>	
<p><b>COMMENTS</b></p>		<p><b>10</b></p>	
<p>Judge's Signature</p>		<input type="checkbox"/>	<p><b>SUB SCORE</b></p>
<p>Tabulator(s)</p>		<input type="checkbox"/>	