

# HSP Dance - MILITARY

# of team members

*The emphasis of this category is on precision, clean and sharp movements, maneuvering and formations. Any basic military maneuvers or steps such as pinwheels, blocks, ranks and files, etc. may be used. Kicks and ripples may be used. No dance steps, no jazz hands, no head rolls, no body rolls, no hip movements, no jazz runs, no pyramids, (exception: pyramids at prep level or below are allowed) no arch backs, no toe touches (Russian or straddle), no tumbling (exception: handstand) may be used.*

LEVEL: Beginning Intermediate Advanced

STUDIO/GYM \_\_\_\_\_ CLASS: Tiny Mini Junior Senior Elite Adult Adaptive

(✓) Denotes Superior Performance (O) Denotes Improvement Needed

Scoring Categories			Rating	SCORE
CHOREOGRAPHY	<input type="checkbox"/> Technical Military Elements	<input type="checkbox"/> Transitions	Superior 26 – 30 Excellent 21 – 25 Outstanding 16 – 20 Below 0 – 15	<b>30</b>
	<input type="checkbox"/> Formations	<input type="checkbox"/> Use of space/floor patterns		
	<input type="checkbox"/> Change of Pace	<input type="checkbox"/> Variety		
	<input type="checkbox"/> Level Changes	<input type="checkbox"/> Visual Effects		
DIFFICULTY	<input type="checkbox"/> Athletic Moves	<input type="checkbox"/> Rhythmic Timing	Superior 18 – 20 Excellent 15 – 17 Outstanding 12 – 14 Below 0 – 11	<b>20</b>
	<input type="checkbox"/> Flow of Transitions	<input type="checkbox"/> Angles		
	<input type="checkbox"/> Flexibility	<input type="checkbox"/> Ambidexterity		
	<input type="checkbox"/> Isolations	<input type="checkbox"/> Endurance		
EXECUTION	<input type="checkbox"/> Precision/Control	<input type="checkbox"/> Rhythmic Timing	Superior 26 – 30 Excellent 21 – 25 Outstanding 16 – 20 Below 0 – 15	<b>30</b>
	<input type="checkbox"/> Strength of Movement	<input type="checkbox"/> Completion of Moves		
	<input type="checkbox"/> Footwork	<input type="checkbox"/> In Step		
	<input type="checkbox"/> Group Uniformity	<input type="checkbox"/> Transitions		
APPEARANCE/SHOWMANSHIP OVERALL	<input type="checkbox"/> Esprit de Corps	<input type="checkbox"/> Facial Expressions	Superior 18 – 20 Excellent 15 – 17 Outstanding 12 – 14 Below 0 – 11	<b>20</b>
	<input type="checkbox"/> Appropriate Costume	<input type="checkbox"/> Eye Contact/Confidence		
	<input type="checkbox"/> Neatness/Uniformity	<input type="checkbox"/> Posture/Projection		
	<input type="checkbox"/> Accessories	<input type="checkbox"/> Energy/Intensity		
Judge's Signature			<b>SUB SCORE</b>	
Tabulator's Signature				