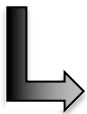


SCHOOL _____

		Difficulty	Execution	TOTALS	
JUMPS	STANDARD (1 pt.) <input type="checkbox"/> Single Toe Touch SUPERIOR (2 pts.) <input type="checkbox"/> Double Toe Touch ELITE (3 pts.) <input type="checkbox"/> Two Consecutive with Variety <input type="checkbox"/> Three Consecutive of the Same	3	➤ <i>Notes</i> <input type="checkbox"/> Proper Technique, Form and Height <input type="checkbox"/> Synchronization	5	8
	<i>*Must do Standing AND Running Tumbling to get your difficulty max. **If you have skills from multiple levels, the highest point value will be awarded.</i>				
GROUP RUNNING TUMBLING	STANDARD (1 pts. max) <input type="checkbox"/> Running Back Handsprings <input type="checkbox"/> Round Off Tuck SUPERIOR (3 pts. max) <input type="checkbox"/> Running Tumbling into Tucks <input type="checkbox"/> Running Tumbling into Layouts ELITE (5 pts. max) <input type="checkbox"/> Running Tumbling into Fulls	5	➤ <i>Notes</i> <input type="checkbox"/> Proper Technique and Form <input type="checkbox"/> Synchronization	5	15
	STANDARD (1 pt. max) <input type="checkbox"/> Standing Back Handsprings <input type="checkbox"/> Standing Tumbling into Tucks SUPERIOR (3 pts. max) <input type="checkbox"/> Standing Tucks <input type="checkbox"/> Standing Tumbling into Layouts ELITE (5 pts. max) <input type="checkbox"/> Standing Tumbling into Fulls	5			
DANCE	<input type="checkbox"/> Level and Two or More Formation Changes <input type="checkbox"/> Change of Pace <input type="checkbox"/> Creativity	4	➤ <i>Notes</i> <input type="checkbox"/> Synchronization <input type="checkbox"/> Technique <input type="checkbox"/> Sharpness <input type="checkbox"/> Body placement	3	7
	All categories are based on MAJORITY (majority = half (50%) or more of the team)  Total # of Team Members				
Judge's Signature			SUB SCORE		
Tabulator's Signature					