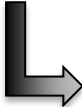


**2023 MODIFIED JUMPS, TUMBLING & DANCE** - All Girl/Co-Ed Show Category  
 1A & 2A ONLY

SCHOOL \_\_\_\_\_

CLASS: 1A & 2A

		Difficulty	Execution	TOTALS	
<b>JUMPS</b>	<b>STANDARD (1 pt.)</b> <input type="checkbox"/> Single Toe Touch <b>SUPERIOR (2 pts.)</b> <input type="checkbox"/> Double Toe Touch <b>ELITE (3 pts.)</b> <input type="checkbox"/> Two Consecutive with Variety <input type="checkbox"/> Three Consecutive of the Same	<b>3</b>	➤ <i>Notes</i> <input type="checkbox"/> Proper Technique, Form and Height  <input type="checkbox"/> Synchronization	<b>5</b>	<b>8</b>
	<i>*Must do Standing AND Running Tumbling to get your difficulty max. **If you have skills from multiple levels, the highest point value will be awarded when the skill is at the same time and in the same phrase.</i>				
<b>GROUP RUNNING TUMBLING</b>	<b>STANDARD (1 pts. max)</b> <input type="checkbox"/> Running Cartwheel <input type="checkbox"/> Running Back Handspring <input type="checkbox"/> Roundoff <b>SUPERIOR (3 pts. max)</b> <input type="checkbox"/> Running Handspring(s) into Tuck <input type="checkbox"/> Running Handspring(s) into Layout <input type="checkbox"/> Cartwheel into Tuck <input type="checkbox"/> Roundoff Tuck <b>ELITE (5 pts. max)</b> <input type="checkbox"/> Running Tumbling into Full <input type="checkbox"/> Cartwheel into Full	<b>5</b>	➤ <i>Notes</i> <input type="checkbox"/> Proper Technique and Form  <input type="checkbox"/> Synchronization		
	<b>STANDARD (1 pt. max)</b> <input type="checkbox"/> Back Walkover <input type="checkbox"/> Front Walkover <input type="checkbox"/> Standing Cartwheel <b>SUPERIOR (3 pts. max)</b> <input type="checkbox"/> Standing Back Handspring <input type="checkbox"/> Standing Tumbling into Tuck <input type="checkbox"/> Standing Tuck <b>ELITE (5 pts. max)</b> <input type="checkbox"/> Standing Tumbling into Full	<b>5</b>		<b>5</b>	<b>15</b>
<b>DANCE</b>	<input type="checkbox"/> Level Change and Two or More Formations <input type="checkbox"/> Change of Pace <input type="checkbox"/> Creativity	<b>4</b>	➤ <i>Notes</i> <input type="checkbox"/> Synchronization  <input type="checkbox"/> Technique  <input type="checkbox"/> Sharpness  <input type="checkbox"/> Body placement		
	 All categories are based on <b>MAJORITY</b> (majority = half (50%) or more of the team) <b>Total # of Team Members</b>			<b>3</b>	<b>7</b>
Judge's Signature					
Tabulator's Signature		<b>SUB SCORE</b>			